

VIRTUAL. ENGAGEMENT CONCEPTS By Grasshopper Events & Communication

www.grasshopperevents.com



THE FANTASTIC FACTS

Some fantastic facts that of what we did last in the last 3 years.

> International and **National Partners**



250K+ People rolled a dice with us

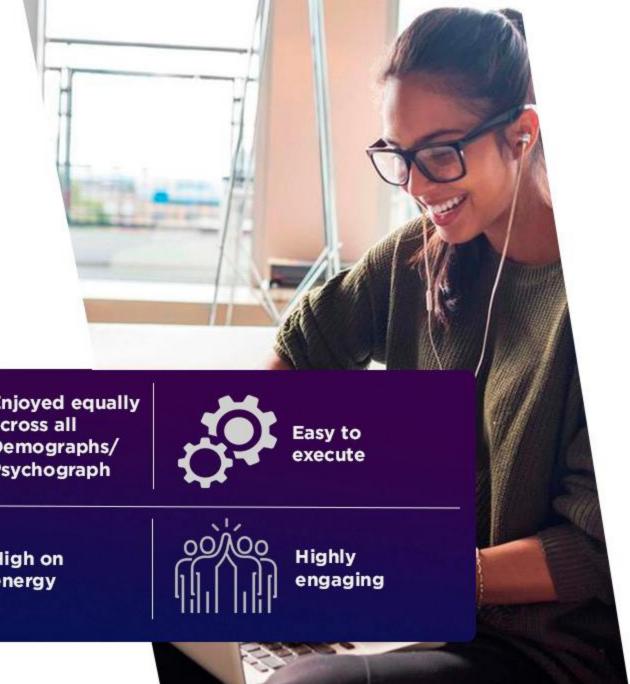
Retention



100% **Positive** Feedback

WHY US?

We are revolutionizing the Employee Engagement space and all our sessions are:





Conducted in your Comfort Zone



Enjoyed equally across all Demographs/ **Psychograph**



Innovative and unique concept



High on energy

& WHAT IT CAN DO



Immersive Branding

Virtual events provide an opportunity to display your brand, products & services in a unique & immersive way driving brand awarness & recognition.



Cost Effective

Virtual events are more cost effective. Speakers charge less and attendees from around the world will be able to attend.



Flexibility

Virtual events can stay live all year round.



Data Collection

Virtual Events can provide useful data insights.



In this competitive world, in midst of seeking to achieve individual KRA driven goals, every now and then it is important to step back and look at the

'Big Picture'



In this Compete to Collaborate learning format, the importance of teamwork, cooperation and communication is reinforced through the tool of Gamification.

Employees get taken a back when they witness the mega twist in the plot, from Competition 2 Collaboration!

power of collaboration and teamwork

They experience at first hand the power in coming together instead of competing with one another to achieve goal congruence and bigger objectives together.





Participants as teams are pit against each other to discover the end objective the fastest, although to their surprise they realize that they can't achieve the main goal, all by themselves.

Teams end up collaborating to accomplish the final objective.



How do we do it?

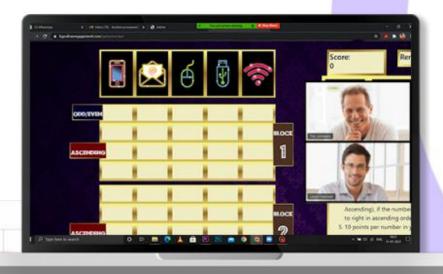
- Facilitator instructs the teams about the game play
- Teams are put in various breakout rooms, where they race against other teams accomplish the objective

Mega Twist:

- Realizing the final clue cannot be solved in isolation but in collaboration with other teams
- Teams join back the main meeting room, align all their last clues together to solve the main clue and accomplish the final objective

Teams realize the significance of collaboration and coming together rather than always competing with one another to achieve their big goals.

NUMBER CRUNCH



A game of SKILL, THRILL & ENTERTAINMENT.

A facilitator led program designed to engage participants and to get them to discover the magic of collaboration.

How do we do it?

Facilitator introduces the game and provides all the basic instructions of the game.

Round 1

- All the participants start the game together and play the game individually
- Post game 1, results highlighting key data points on performance at organizational level are shared

Round 2 - Mega Twist

- The participants play the game again individually but this time, the scores of two/three individuals are going to be combined as teams
- Before gameplay, 10mins are provided to teams to discuss learning, key insights and strategies to maximize team scores
- Post round 2, results highlighting key data points on performance at organizational level are shared

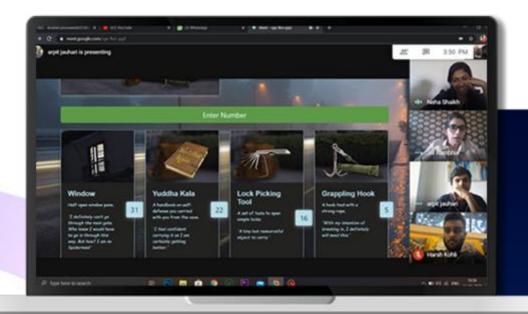
Key insights experienced, proving the power of Collaboration

Round 2 scores > Round 1 scores

Collaborative effort > Individual effort

VIRTUAL ESCAPE ROOM **SERIES**

ESCAPE ROOM SERIES



Duration: 30 - 60 mins

The perfect online interactive team engagement concept for employees working remotely.

Provide the participants the thrill of working together to decipher codes, solve clues, interact with objects to unravel mysteries.

The Escape Room Series comes with various scenarios which are not only super fun and engaging but intellectually simulating as well.

Highly Customizable Played in teams or individually

KEY HIGHLIGHTS

Collaborative team challenge

Highlights the significance of effective leadership and team presence

Provides a fun unified platform for teams to come together and engage in games

Seamless digital intervention

O Mind stimulating, challenging game

LAST PIECE.

In this adventure, you are a top ranked detective. You are extremely close to solving a high-class murder case. A tip leads you to the office space of a suspect.

The evidence that you want to gather might be the last missing piece to connect the dots. You enter the office room AND slam, the door shuts on its own. Seems like you have fallen into a trap.

You have limited time to escape the room before you get caught.

It is the busiest time of the year for your company, and business is booming! You are wrapping up a day of hard work and getting ready to head home for the evening when you notice that something is amiss. Your co-workers seem uneasy, whispering amongst themselves whenever they think no one is looking.

Curious, you ask a colleague what is wrong. To your horror and dismay, they inform you that they believe your CEO has been kidnapped by a competitor! In an effort to maximize their profits, the leadership of one of your company's largest competitors has captured your fearless leader and hidden them away in order to derail your company's continued success.

With the big cheese gone, your competitors will be free to capitalize on their absence and take over as leaders of your target market. Your team is tasked with finding and rescuing your CEO. But your team is not alone. Other teams from your company are trying to find your boss first, in hopes of winning big bonuses as a reward!

Can your team be the first to solve the clues and rescue your CEO?



*Founder, CEO, Manager, VP, anyone you like



Man made pandemics are sadly a believable phenomenon in the world today.

Your team and you as a security member of the nation's medic force are dispatched to a hidden lab in a far away island country to discover the vaccine created for this genetically-engineered virus.

Will your team and you be successful to fulfill this mission and help your country to be the first to secure the vaccine and save the world?



THE NATIONAL TREASURE Trilogy

You have been working with Artifacts Bureau as a historian and cryptologist. You find a map that holds the path to the biggest stolen and lost treasure.

However, the managing director, Mr. Roy, has anti-national agenda regarding the treasure. He wants to sell the treasure to a foreign national.

Can you and your team get the treasure for the interest and pride of your country?

Scenario 1- The Cave
Scenario 2- The Heist

Scenario 3 (Conclusion)- The Treasure



MIDNIGHT LIUNGER LIUNT

A typical weekend night of binge-watching your favorite show with your gang at your house when the clock strikes 12am and your stomach grumbles for a midnight craving.

You walk up to the fridge to grab a quick snack only to realize your fridge is mysteriously locked, someone has laid a full proof plan to not let your friends and you enjoy the late-night munchies.

For the sake of that midnight craving will you and your gang be able to solve this hunt and unlock the fridge?





You (Harry Potter) are studying in the English wizard school of Hogwarts. Tonight is Halloween eve, the school has arranged a Halloween party. Upon reaching there you learn that the dining area is guarded by a mischievous ghost, 'Nearly Headless Nick'. The mysterious spirit isn't allowing anyone to get in.

You try to engage the ghost in a conversation although Nick wouldn't let you in (Sigh! Quite a literal Halloween, isn't it?).

You are determined to get rid of this notorious ghost.
Will you and your friends be able to cast a spell to withdraw the 'Nearly Headless Nick' from the front door to your party?



The end of LiOMEVAS

You are stuck inside the house for months together. Suddenly, you are feeling the dark energies in the house soaring high and overpowering your good, old happy life.

Things in your house have been mysteriously rearranged. Seems like this mysterious energy has a way around new-age technology too. Your house ceases to feel like your own peaceful haven.

To maintain your mental wellbeing, you want to overcome this evil force (That has forcibly locked you in) and escape the house to end your prolonged HomeVas.

Will you be successful in escaping your Homevas?





As a child Ramayana was your favourite mythological epic, till date, you are flabbergasted by the journey of Rama. With Diwali just around the corner, you start having vivid figments of imagination. You, illusion yourself to be part of such a journey, however in a parallel universe.

You envision playing Rama in 'The Multiverse of Ramayana', you are on a quest to rescue your beloved wife Sita from the clutches of Ravana. In this multiverse you have reached the last leg, you reach the island country where you think Sita is captivated.

Will you with your aid (Lakshman & Hanuman) be successful in defeating Ravana and rescuing Sita?





CAPTAIN'S EMAIL

Challengers.

Trust you are safe and doing ok. Well, I can't say If am completely ok yet, took my 22nd vaccine shot yesterday, (Sigh! Haven't hit equivalent boundaries in the open field since then). I am really exhausted playing now, jeez my eyes will pop out, damn these goody VR sets!

In the spring of 2021, before our last ON-GROUND IPL series, I had promised myself that this year the trophy will be ours, and we were so close to holding it till the ******* 3rd wave of the pandemic halted the play forever!

I know boys last 4 years for our franchise have been great, we have been single handily winning, but all that we get is an intangible photo trophy!

My tolerance is tested, we deserve to get our hands on an actual trophy. I have worked on a plan...As your captain, I summon you (discreetly) to step out of your confinement and help us fetch what is rightfully ours!

Your Captain.

This email gets leaked and finds its way to all the other teams. The pandemic has caused good amount of bad blood, franchises are at (mental & virtual) war with one another. All the other teams took this issue very seriously and it is said they are planning to flee quarantine too and storm into the abandoned Wankhede stadium to procure the Trophy!

Can your Team and you emerge victorious in this quest?







Duration: 30 - 60 mins

A game of SKILL, THRILL & ENTERTAINMENT

Game up & replace the traditional Tambola

Wingo is when BINGO meets SLOT MACHINE

The game play is SIMPLE, ENGAGING and SKILLFULL with an enticing Vegas theme

Playable on desktop/ smart phones
Played competitively together on
individual devices

KEY HIGHLIGHTS

On Individual, fast paced, fun skilled based game

O Highlights the significance of effective decision making

Provides a learning curve (If the game is played twice or more)

Seamless digital intervention

O ___ Mind stimulating



VIRTUAL

TREASURE HUNT



Duration: 60 - 90 mins

Virtual Treasure Hunt is a perfect digital intervention to optimize engagement amongst employees and their family members. The hunt, requires the participants to solve clues, find suitable objects in the house and upload their pictures into the game, while also participating in fun activations to fetch additional points.

Virtual Treasure Hunt is full of fun and excitement, apt for a splendid family day!

KEY HIGHLIGHTS

- Scalable from 10 to 1000s of employees can play with their families at a given time
- A good mix of logical reasoning and teamwork
- On In built activations to increase engagement
- O- Generates Leaderboard



In the world today, there are different theories around the treasures that exist for real. One such theory, dawns to be true. Sources say, that a king from the 19th-century, buried his wealth underneath an undisclosed location which is now in ruins. The king before he breathes his last, left certain cues of this undisclosed location, he wanted the wittiest person to inherit it, rather than his ungrateful, incapable natural heirs.

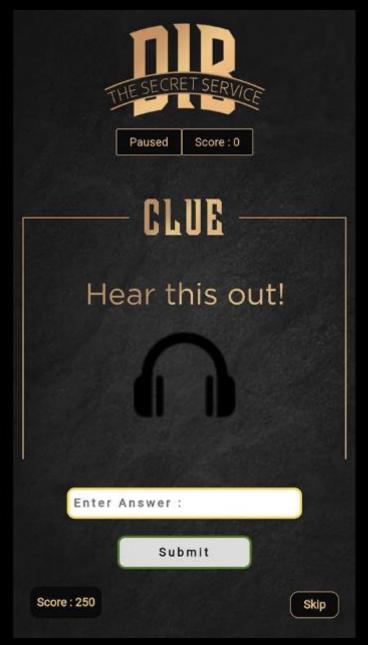
When his repetitive cues to the national governing body were left answered, he posted them to a renowned retired detective, Mr. Dunhill. Mr. Dunhill is quite intrigued by these cues, though owning to his old age finds it difficult to decode it by himself. He appoints a personal in search of the most capable team who could find the treasure and help him be the heir to the King's wealth.

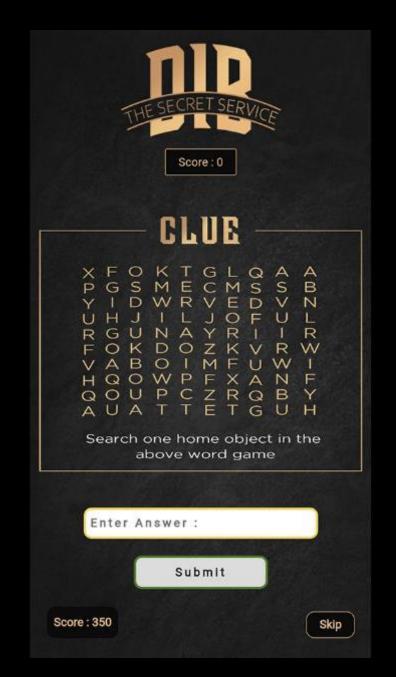
On their journey to find the wittiest person, Mr. Dunhill's officer has hidden a starter test in your house to test your capability.

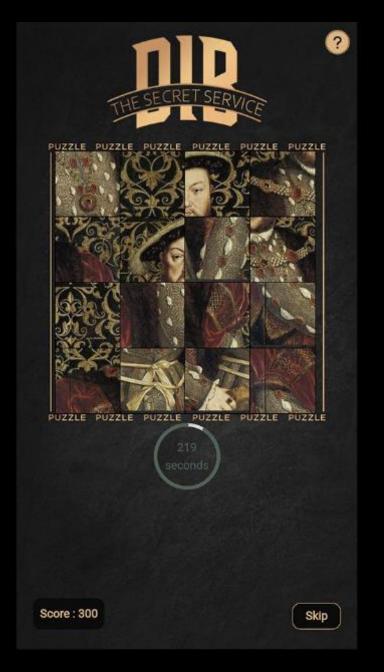
Are you going to pass this preliminary test in order to qualify your way to the DIB - The Secret Service?



Peek a boo into some of our clues!







POWER YOU



A fun gamified platform to Solve, Discover, Pose, Click and Repeat.

Power of YOU is a perfect digital intervention to optimize engagement amongst employees. The game, requires the participants to solve clues, discover attributes, take up tasks, pose, click and upload pictures onto the platform while also throwing light to the works of inspiring women and incidents from around the globe. The game indulges the participants in interesting easy to do DIYs and 'Be her/him' tasks to do, to gain points.

Although the game sums up in a interesting and self admiring route, makes the participants rediscover that they have all that it takes to be a Powerhouse!

KEY HIGHLIGHTS

Recapitulates the attributes today's women stands for

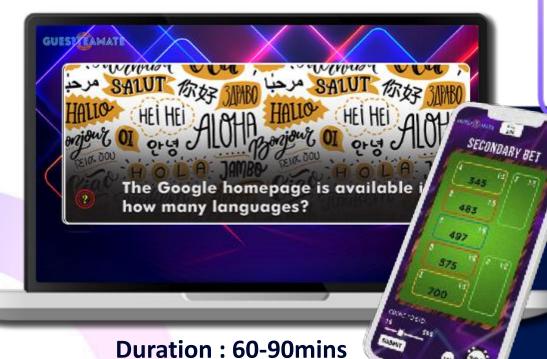
Fun DIY challenges and tasks to further engage and engross the participants

Indulges the participants in enticing trivia of inspiring women and incidents from around the globe

Summing up the program on a positive note, making the participants realize that the power lies within each one of them



GUES?TEAMATE



A TRIVIA based TEAM GAME SHOW with a TWIST!

In this team game, trivia questions are thrown at teams. The objective of the game is to score the most points. The twist is that the teams don't necessarily need to know the right answer although they need to know which team knows the right answer and make predictions on them.

Organizational based questions incorporated

KEY HIGHLIGHTS

- Provides a seamless yet exciting, game show element virtually.
- Innovative team challenge, perfect to build excitement in teams.
- O Large groups of participants can play together.
- Good platform to incorporate organizational based trivia.

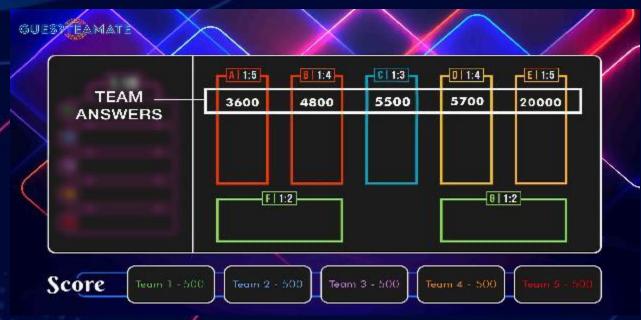
BEST FIT FOR:

Mega Conferences R&R Awards Family Days Trade Summits

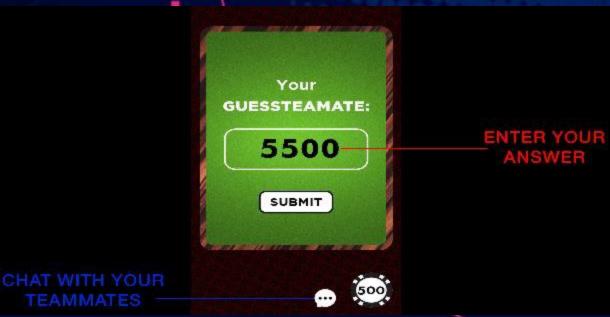
PHASE 1A- Host announces the Question



PHASE 2A- Team answers are revealed



PHASE 1B- Answer your Guessteamate

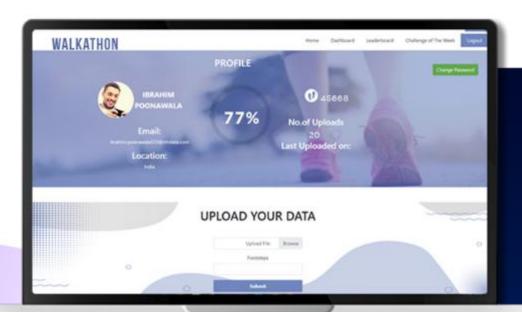


PHASE 2B- Predictions are made and scores are announced









A one stop virtual platform to encourage your WFH employees to move and stay fit.

The platform allows you to make announcements, motivate and engage employees to participate, record employees fitness count daily and showcase global leaderboards.

KEY HIGHLIGHTS

- O Encourage Fit Culture
- Seamless Digital Intervention
- On Build Fun Competitiveness And Reward Employees on completing challenges
- On Increase Employee Engagement by showcasing that you care about their health and fitness

AVAILABLE CUSTOMIZATIONS



Custom made storyline as per the organizations brief



Integration of organizational trivia/objective in the game

actions that use Adobe Sign instea an estimated how many gallons o

8. 1.15 Million

CROSS PLATFORM







Clientele



















































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Feel free to say, Hi!

